

Interclub DF95 Sailing Competition – Round 2

Cygnets MBC vs East Kent RSC

Mote Park, Maidstone – Sunday 1st September 2019.

Host Club: Cygnets Model Boat Club (CMBC).

1. Event Schedule

Sunday 1st September

Arrive	9.00 - 9.30
Boat tuning	10.00 - 10.15 (note NO boats allowed on the water before 10.00)
Briefing	10.15 – 10.30
First Race	10.45

2. Venue

Mote Park, Maidstone.

Visiting Competitors should enter the park via the Willington St entrance.

Cars should have their hazard lights on while driving inside the park.

3. Organising Authority

The organising authority for the event is the Cygnets Model Boat Club.

4. Rules

The event will be governed by the current version of the rules used by CMBC Sail Section.

The relevant sections will be provided as a separate attachment to this race notice.

The Race Officer will explain how these will be interpreted at the race briefing.

The Race Officer intends to use two observers drawn from the competitors as required, (one from each team) and will advise them of their duties at the race briefing.

Copies of the above will be available to view at the event. However it requested that all the competitors read them in advance of the event.

5. Registration

Team Members details (Names & Sail Numbers) should be exchanged ahead of the competition to aid organisation, and then be reconfirmed by the Team Captains to the Race Officer on the day.

6. Scoring and Race System

- Round 2 will comprise of 10 Races
- If there is a draw after the 20 Races from the 2 Rounds then a deciding 21st Race will be held to determine the winning Team.
- All scheduled races should be completed, regardless of the result being known sooner.
- Each Race will be between Teams of 5 Yachts from each club.
- Club Teams should have a Team Captain.
- Club Team can consist of more than 5 Yachts
- Team Captains will select the 5 Yachts that will compete in each race from their respective Club's Team and inform the Race Officer before each Race.
- Team Score for each race will be the total number of points scored by each of the 5 Team Yachts competing
- The Team with the lowest Team Score will be the winner of each race

7. Trophy

The competition Trophy will be awarded at the end of this Round 2 event.

8. Disclaimer of Liability

All those entering or taking part in this event do so at their own risk and responsibility.

Cygnets Model boat Club and any other parties involved in the organisation of this event disclaim any and every responsibility whatsoever for loss, damage, injury or inconvenience that might occur to persons and goods both ashore or on the water as a consequence of entering or participating in the this event.

At all times the responsibility for the safety of their boat and themselves plus the decision to participate or continue must rest with the competitor.

9. Additional Information

- Race Officer for the competition – Ralph Wilkinson
- Scorers – Peter Clayton and Kath Hounsell
- Team Yachts will be identified via a coloured tell tail/ribbon attached to the backstay crane; East Kent RSC – Red, Cygnets MBC – White
- Control Area will be pointed out by the Race Officer at the briefing.
- Competitors are reminded that the sailing is in a Public Space and although non-competitors will be requested to avoid the Control Area, there may well be members of the public of all ages mingling with skippers. It is therefore that all the participants in the event do not use foul/bad language and behave themselves appropriately. The image of the CMBC to the general public, and Maidstone Borough Council, is more important than the man.
- Public Toilet facilities are available on the opposite side of the lake

6. *Contact*

Accidental contact will not be penalised – we all know a sudden gust of wind can alter a boat's direction. If you accidentally hit another boat – a simple 'Sorry' should be directed to the skipper.

However should the race official(s) decide the collision was deliberate and or avoidable the offending boat **could** be disqualified.

All contact with other boats should be avoided. **Basically a windward yacht hitting a leeward yacht is at fault as is a boat hitting another boat from astern.**

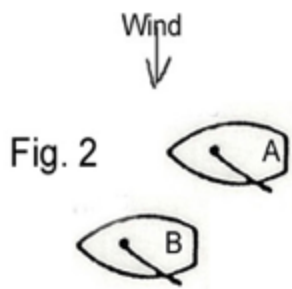
It should be noted that rules 3.2, 3.3 and 3.4 have been implemented to lessen the chance of Contact.

7. *Completion of Race*

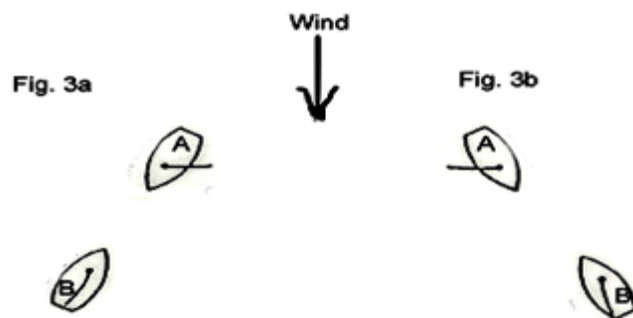
Any boat which has completed its race and crossed the finish line must sail clear of any boats still competing

3. *Windward Boat*

A boat to windward yacht must keep clear of a leeward boat.



In Figure 2 boat A must keep clear of boat B
A running boat must give way to a beating boat – however the port and starboard rules take precedence

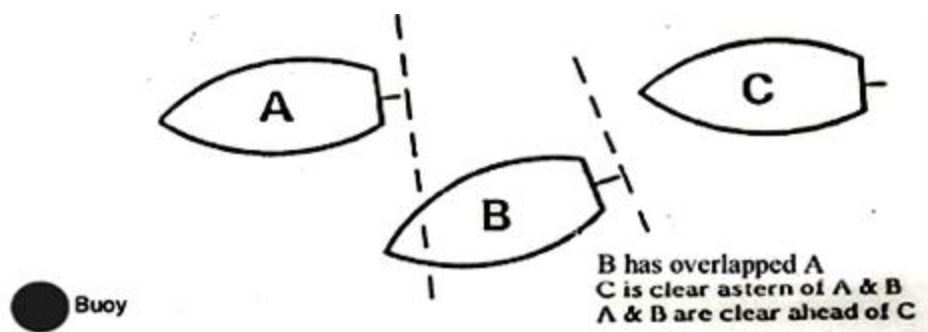


In Figure 3a **boat A** is running on starboard **and B** is beating on port **so B must give way.**

In Figure 3b **boat A** is running on port **and B** is beating on starboard **so A must give way.**

4. *Approaching a buoy*

Approaching a mark, a boat having an **inside overlap within approximately 4 boat lengths of the mark has the right of way**, and any overlapped boat must keep clear.



5. *Jumping the Start Line*

At the start of a race all rules apply when the countdown begins.

Also, if a boat cannot cross the start line inside the buoys by sailing to the rules, it has no rights to water at the mark and must either slow down behind a boat starting correctly, or pass outside of the buoy and go around again to start.

CYGNETS MODEL BOAT CLUB

Extract from CMBC Sailing Rules & Regulations

3 Racing Rules

In the Club we use a set of basic rules to bring/ retain the 'FUN' element of racing to the skippers, while trying to reduce collisions.

Our basic rules are introduced **not** to make life difficult but to improve individual sailing and safety skills. They are rules derived from experience and not designed to be awkward.

If we do our best to abide by the rules and accept the race official's decision, we will all enjoy our racing a whole lot more. At the same time, as situations occur, the more experienced skippers can teach any skipper unsure of some of the other rules not stated here and the right procedure to adopt.

1. *Miss a buoy*

If a buoy is missed, the skipper will have to round the buoy correctly. This should be done off the racing line, **giving way to boats approaching the buoy**. It is up to the skipper to be honest.

2. *Starboard Rule*

A boat on a starboard tack has the right of way over a boat on a port tack.



Figure 1 shows the choices the port boat skipper can make to avoid a collision with the boat on starboard tack.

When tacking, for instance when changing from a port tack to a starboard tack, a boat cannot claim any rights until the tack has been completed and the sails are drawing.